



MIND YOUR GAMBITS!

Gareth Hunt nearly lost a very important part the other day — an' not his role as Gambit in the New Avengers!

"I do all my own stunts for the series," Gareth told us, "and one of them involved a Rolls Royce driving straight at me. I was s'posed to dive and land full length on its bonnet."

"Well, the car came towards me and I got all ready to leap — but suddenly I saw something that everybody had forgotten about. It was the Rolls Royce emblem, a silver lady about four inches high. And it was headed straight for my — er, delicate parts . . . !

"I managed to twist in mid-air, landed on the road and got off with a few bruises."

"One inch closer tho', an' it would've really brought the tears to my eyes! Phew!"



GARETH



-NICKED?

Gareth Hunt catches crooks in 'The New Avengers' — but he once spent some time in the nick himself.

When he was in the Merchant Navy he jumped ship in New Zealand. He was ordered back to Britain on the next ship — but that wasn't for three months!

As he had no money, and couldn't work there, the local nick was the only place to wait!

Gareth went there for free lunches and late cocoa. And he's never touched a cup of cocoa since!



Gareth's gamble

New faces are always welcome on TV, and when they're as dishy as Gareth Hunt's, then nobody's complaining. But it was chance that led Gareth to the part of Gambit in "The New Avengers".

"I was in the merchant navy," he confesses. "I'd joined to see the world after I left school. I was the romantic, wandering type, and the life on the ocean waves seemed a good idea."

"It taught me a lot about life, but when we went to New Zealand once I suddenly decided I'd had enough."

"So I jumped ship."

"That break from routine gave me the chance to size up my life. I knew that there was something I was burning to do, but couldn't put my finger on it. It was when I was eventually shipped back to England that I got an inkling of my future."

"I took a job in a theatre on returning to London and the acting bug bit me!"

